**Fractzee Rules**

**Object of the Game:**

Roll dice for scoring combinations, and get the highest total score.

**Game Summary:**

The players use a set of six dice made up of 2 fraction dice, 2 percent dice and 2 decimal dice from either group A, B, or C. All dice must be from the **same letter group**. On each turn, roll the dice **up to 3 times** to get the highest scoring combination for one of 10 categories. After you finish rolling, you must place a score or a zero in one of the 10category boxes on your score sheet. The game ends after 10 rounds. Scores are totaled. The player with the highest total score wins.

**Getting Started:**

Each player takes a score sheet. To decide who goes first, each player in turn rolls one die. The player with the highest roll goes first. Play then passes to the left.

**Taking a Turn:**

On your turn, you may roll the dice up to 3 times, although you may stop and score after your first or second roll.

**First Roll:**

Roll all 6 dice. Set any “keepers” aside. You may stop and score now, or roll again.

**Second Roll:**

Re-roll ANY or ALL dice you want--even “keepers” from the previous roll. You don’t need to declare which combination you’re rolling for; you may change your mind after any roll.

You may stop and score after your second roll, or set aside any “keepers” and roll a third time.

**Third and Final Roll:**

Re-roll ANY or ALL dice you want. After your third roll, you *must* fill in a box on your score sheet with a score or a zero. After you fill in a box, your turn is over.

**Scoring:**

When you are finished rolling, decide which box to fill in on your scorecard. Your score for that round is determined by the points on the chart below. You can score up to four times in the same category during one game.

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| --- | --- |
| Category | Points |
| 3 of a kind | 15 pts |
| three pairs | 20 pts |
| two 3 of a kinds | 20 pts |
| Sm. Straight\*  Sequence of 4 | 25 pts |
| Lg. Straight  Sequence of 5 | 30 pts |
| Perfect Straight  Sequence of 6 | 50 pts |
| 4 of a kind | 30 pts |
| Full House  4 of a kind and a pair | 35 pts |
| 5 of a kind | 40 pts |
| FRACTZEE  6 of a kind | 50 pts |
| \*\*Completed Categories Bonus | 100 pts |
| **TOTAL** |  |
|  |  |

Note 1: A straight consists of 4, 5 or all 6 dice in sequential order.

Note 2: You receive the completed categories bonus if at the end of the game you have a score greater than zero in each of the 10 categories.